

**POLICY:** **GAMBLING VENUE POLICY**

**GROUP RESPONSIBLE:** Regulatory Services

**DATE APPROVED:** 18 March 2004

**DATE AMENDED:** 31 January 2007, 24 February 2010  
(Note – the Gambling and TAB Venue policy was split into two separate policies at the February 2010 Council meeting)

**FILE NO:** 140/20/1/3 10/1/8/9

**POLICY DETAIL:**

**OBJECTIVES**

1. To control the growth of gambling.
2. To prevent and minimise the harm caused by gambling, including problem gambling.
3. To facilitate community involvement in decisions about the provision of gambling.

**GENERAL CONDITIONS**

4. A society must seek and obtain a Class 4 gambling venue consent from Council before it may:
  - (a) Increase the number of gaming machines that may be operated at such a venue; or
  - (b) Commence operating gaming machines at a venue that was not on any society's licence within the previous six months; or
  - (c) Commence operating gaming machines at any venue for which a licence was not held on 17 October 2001; or
  - (d) Continue to operate gaming machines at any venue that was not subject of a licence on 17 October 2001, but has been subject of a licence after 17 October 2001 and before 19 September 2003.
5. An application for Council consent under this Policy must:
  - (a) Meet the application conditions specified in this Policy; and
  - (b) Meet the fee requirements specified in this Policy.

## **CONSENT FOR A GAMBLING VENUE**

6. Council will grant consent for a Class 4 gambling licence when the following conditions are met:
  - (a) New gambling venues shall be permitted a maximum of nine (9) gaming machines.
  - (b) Existing gambling venues with licences issued after 17 October 2001, and operating fewer than nine (9) gaming machines, shall be permitted to increase the number of gaming machines to nine (9).
  - (c) Existing gambling venues with licences issued prior to 17 October 2001, may continue to operate the number of machines licensed as at 17 October 2001, and where that number is fewer than nine (9) gaming machines, shall be permitted to increase the number of gaming machines to nine (9).
  - (d) Existing club venues, following the amalgamation of two or more clubs, shall be permitted to operate up to the aggregate number of machines previously operated, or eighteen (18), whichever is the lesser.

## **TRANSFER OF EXISTING CLASS 4 GAMBLING VENUE**

7. Where an existing Clause 4 gambling venue is ceasing to operate the Council may, at its own discretion, allow the transfer of existing venue conditions to another location(s) that meets the criteria of the existing policy

## **APPLICATIONS FOR CONSENT**

8. All applications for consent must be in writing.
9. All applications will incur a fee, to be known as the **Gambling and TAB Venue Consent Fee**, which will be prescribed by Council pursuant to Section 150 of the Local Government Act 2002. This fee will cover the cost of processing the application.
10. The fee shall be \$112.50 (inclusive of GST).
11. Council has thirty (30) working days in which to determine an application for consent.
12. The decision will be made at Officer level pursuant to delegated authority and based on the criteria detailed in this Policy.

## **COMMENCEMENT OF POLICY**

13. This Policy has been adopted by Council following the special consultative procedure prescribed by the Local Government Act 2002.
14. This Policy is effective from 18 March 2010.

## **REVIEW OF POLICY**

15. This Policy shall be reviewed three yearly from the date of commencement.